

Rules for Events (updated Feb 11, 2007)

Entry Fees

\$3 - Individual events (Scrap Iron Toss, Ice Roping, Elk Bugling Contest, Beard Contest, Chicken Race, Block Shoot)

\$6 - Team events (Salad Toss, Sled Dog Race)

\$5 - Elk Toss

The winner(s) of each event will receive 50% of the total entry fees collected (up to a maximum of \$25 or another amount decided by the officers). The other remainder will go to the DGS to be donated to charity.

Scrap Iron Toss

Each participant gets one chance to throw a piece of scrap iron at a 'target' from a specified distance away. If the entrant fails to hit the other piece of scrap iron, they are out of the competition. Those who do manage to hit the other piece of scrap iron continue on to a second round, and so on. In the event that no competitors hit the iron during a round, that round starts over. When only one entrant remains, he/she is declared the champion.

Ice Roping

The rules for Ice Roping cannot be summarized without knowing the conditions of ice in the Susquehanna or other waterbody on the day of the competition.

Elk Bugling Contest

Non-competitors will be selected at random to be the judges. They will be blindfolded, and the competitors will circle around the judges in no particular order. The competitors will begin imitating an elk bugle, and the judges will have to walk towards the person that they feel has the best bugling technique. No artificial bugling devices are allowed.

Salad Toss

Each two-member team gets a bowl of salad and the team members stand a specified distance apart. The first team member tosses the salad (but not the bowl) to the other team member who attempts to catch the flying salad. After catching the salad, the second team member tosses the salad back to the first team member. After these two tosses, the team with the most salad in their bowl will be declared the champion.

Sled Dog Race

Each team gets a toboggan and a stuffed or real dog. One team member gets on the sled with the dog while the other pulls for a specified distance. The partners then switch positions and return to the start. Depending on the number of teams, a complicated bracket system will be established. The winning team will be the one with the fastest time and who manages to get both team members and the dog to the finish line first.

Elk Toss

The rules are simple. Be the one who can toss the elk farther than everyone else and you will be the champion. Tossers cannot step over the line (even after the elk is released), and measurements will be made from the line to the farthest point on the elk from the line. All entrants will get two chances to toss the elk. After that, the competitors with the longest tosses (number determined based on number of entrants) will continue on for a third and final toss. The champion will be the person with the longest toss, regardless of whether it occurred on the first, second, or third toss.

Chicken Race

Chickens will be provided by the Wagners. Teams will select a chicken. The team with the fastest chicken is the winner.

Block Shoot

During the course of the day, competitors will pay the entry fee and sign their name in squares on the target. Once the squares are filled, Van will shoot the target with a shotgun and judges will determine the square with the most holes. The person who signed that square will be the winner.

Beard Contest

The person (male or female) with the 'best' beard as selected by the judges will be crowned the winner. Artificial styling aids are prohibited. These include moustache wax, hair spray, hair creme, hair gel, styling foam, pomade, the stuff from "Something About Mary", among others.

Note: All rules decisions will be made by the DGS officers. The officers reserve the right to make rule changes at any time. Remember, the events are for charity.